



www.familynightout.com

\$126.00

6015 S. 240th St.
Kent, WA 98032
Fax- 253-852-2932

www.kentvalleyhockey.com

Daily Schedule:

First Game - 6:30/6:55pm
Second Game - 7:00/7:25pm
Third Game - 7:30/7:55pm

April 14th, 21st & 28th,

May 5th, 12th, & 19th,

June 2nd, & 9th.

253-850-2400, x-10

Kent Valley Ice Centre PRESENTS

3 on 3 KING'S COURT

To take part in this spring program, simply **find** two friends under eighteen, who like to play hockey, **form** a team consisting of three (3) players, **register** by calling (253) 850-2400 ext.10 & **come** to KVIC each Monday evening ready to skate. Registrations will be accepted upon release of this document, with a limit of thirty-six (36) individual players (or 12 teams) to a session, on a **first-come, first-served basis** per the following guidelines:

To start, and in the interest of balance, teams will be registered as follows:

- 1) Four (4) teams - Beginner (LTP) to Squirt Rec. / ages 4 to 11 yrs.
- 2) Four (4) teams - Squirt Rep. to PeeWee Rep. / ages 10 to 13 yrs.
- 3) Four (4) teams - Bantam Rec. to Midget Rep./ ages 14 to *18 yrs.
(*-were eligible to play the 2007-08 season as a Midget.)

A team's age will be defined by the relative-ages of two of its three members, with all decisions regarding team placement made by the commissioner and considered final.

There are no slapshots or bodychecks, and all players are to be fully-equipped according to USA Hockey rules. If necessary, substitutions are to be arranged by the team and the commissioner must be notified in advance of the involved session.

If demand dictates, additional game sessions will be opened up immediately following (8:00-8:30pm, 8:30-9:00pm, etc.). Until that point, a waiting list will be created, again on the first-come, first-served basis listed above.

Each session will provide three (3), twenty-five minute games, resulting in approx. 40 minutes of actual playing time. (Roughly the same ice time as in three regular season games.)

To the parents: it is the primary intent of this program to provide an opportunity for the kids to organize & manage themselves in a more relaxed, game-like setting than in a typical team atmosphere. Win or lose, the onus is on the players to simply play. In short, outside of providing a referee (i.e. adult-supervision), ice-time, and an opponent, there will be zero coaching provided.

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|-----------|-----|---------------------------|-----|---|
| . | 1.) | 2.) | 3.) | . |
| Team Name | & | Members, with ages listed | | |

Registration Form Information:

[Attach Receipt Here](#)

Player's Name

Address

City

State

Zip Code

Home Telephone

Primary Cell or Work Telephone (please specify)

Primary Email

I hereby agree that KVIC, it's officers, servants, agents and employees shall not be held liable for any and all injuries resulting directly/indirectly from his/her participation in ice skating, playing hockey and/or receiving instruction on the ice, or otherwise, in and about the premises. I further agree to indemnify and save KVIC, its officers, servants, agents and employees harmless from all costs and expenses that may result from any breach of this agreement.

Signature of parent/legal guardian if less than eighteen (18) yrs. of age

Date

3 on 3 - KING'S COURT

Each team will consist of three (3) players.
(Substitutions for player absences are the team's responsibility.)

Each zone will be occupied by two (2) games simultaneously,
with each game operating in shifts.

Each "shift" will last 90 seconds, at which time the
buzzer will sound signifying an immediate end to play and
commencement of the second game. (No face-offs.)

Games will be 25 minutes in length,
13 minutes actual playing time per team.

Each net will be occupied by a shooter-tutor.
(Goaltenders are encouraged to play out.)

After completion of the first series of games, the victors of each game
in each zone will play, while the defeated teams face each other.

After completion of the second series of games, undefeated teams in
zones B & C will shift to compete in zones A & B while winless
teams will drop to play in zones C & B respectively.

The undefeated team in zone A will face the team remaining
from zone A that has the highest +/- goals differential.
The third-place team will face the challenger from zone B.
.Zones B & C will be organized in the same fashion
for the third series of games.

To remain in a particular zone to start the following week,
a challenging team must win its third game of the evening.
Zone A is considered King's Court and will naturally
evolve into containing the highest level-of -play
on the ice regardless of age.